

mute


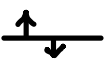


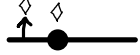

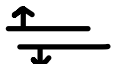
2000

eldritch Priest

silenced string quartet

- each section (measure - indicated by bar lines) can be of any duration and be either regular or irregular in length to one another throughout
- each player should use a stop watch to measure the time
- the time can be written above the bar lines to help performers keep his/her place
- instruments need not be tuned to a conventional scale
- microtonal movement is very acceptable
- vibrato is optional, though it should be kept to a minimum
- anything may be done to execute the instructions (ie. bending, retuning string during performance, etcetera.)

symbols:

-  - sustained pitch
-  - raise/lower fingered pitch from one(s) previous
-  - rearticulate previous pitch
-  - open string
-  - harmonic (natural or artificial)
-  - any fingered double/triple stop
-  - raise/lower pitch of both strings being sounded

\geq / \leq - indicates the maximum/minimum interval that one may move when encountering

$\neg \geq$ - not greater than

$\neg \leq$ - not less than

∞ - move by any interval

This piece should not make any sound.

- mute -

Handwritten musical score for four staves. The notation includes dynamic markings such as *ppp*, *mp*, *mf*, and *pp*. Fingering instructions are present, including $\geq 2^{nd}$ and $\geq 5^{th}$. The score is divided into measures by vertical bar lines.

- All players begin on any open string

Handwritten musical score for four staves. The notation includes dynamic markings such as *sfpp*, *mp*, and *ppp*. Fingering instructions include $\geq 3^{rd}$ and $\leq m3^{rd}$. The score is divided into measures by vertical bar lines.

Handwritten musical score for four staves. The notation includes dynamic markings such as *ppp*, *mp*, and *pp*. Fingering instructions include $\geq 2^{nd}$, $\leq 4^{th}$, and *arco*. The score is divided into measures by vertical bar lines.

Handwritten musical notation for the first system, featuring three staves with various dynamics (pp, mf, subpp), articulation (accents), and fingering instructions (ord., $\geq 2nd$). The notation includes slurs, accents, and dynamic markings such as pp , mf , and $subpp$. Fingering instructions include $\geq 2nd$ and $ord.$.

* create artificial harmonic from fingered note

Handwritten musical notation for the second system, including dynamics (mp, f, PPP), articulation (pizz, arco), and fingering ($\geq 2nd$, $\geq 3rd$). The notation includes slurs, accents, and dynamic markings such as mp , f , and PPP . Fingering instructions include $\geq 2nd$ and $\geq 3rd$.

* Any fingered double stop ** Add note on higher string

Handwritten musical notation for the third system, including dynamics (mp, mf), articulation (pizz), and fingering ($\geq 2nd$, $\geq 3rd$). The notation includes slurs, accents, and dynamic markings such as mp and mf . Fingering instructions include $\geq 2nd$ and $\geq 3rd$.

Handwritten musical score for three staves. The first two staves have a treble clef and the third a bass clef. The notation includes notes with stems and flags, and dynamic markings such as *mf*, *mp*, *pp*, and *f*. There are also some handwritten notes like "(improvise)" and "∞".

Annotations include:

- * begin with any pitch
- ** change at least one string
- † any two open strings
- ≥ 3rd
- all players, begin with any three open strings

Handwritten musical score for three staves. The notation is more complex, featuring many notes with stems and flags, and some notes with stems pointing downwards. Dynamic markings include *mp*, *p*, and *arco*. There are also some handwritten notes like "#4th".

Annotations include:

- ≥ 2nd
- #4th
- #4th
- #4th
- #4th

Handwritten musical score for three staves. The notation includes notes with stems and flags, and dynamic markings such as *mp*, *mf*, *pp*, and *f*. There are also some handwritten notes like "(any pitch)" and "∞".

Annotations include:

- ≥ 2nd
- * begin with any double stop in the not too low register.
- ** begin somewhere on a lower string

Handwritten musical score for four staves. The notation includes dynamic markings such as *mf*, *pppp*, *pp*, and *ppp*. Articulation symbols include slurs and accents. Performance instructions are written above the staves, including $\geq 3rd$, $\geq 2nd$, and $\geq 3rd$. The score is divided into measures by vertical bar lines.

Handwritten musical score for five staves. The notation includes dynamic markings such as *mp*. The score is divided into measures by vertical bar lines.